

Project:	Process the load-constant instruction, ldc, and create separate constant tables for character strings, sets, integers, and floating-point numbers. Print the ldc instructions together with the instructions printed in project p04.3 in the trace file having the suffix ".atrc" After the entire P-Code source file has been processed, print the various constants followed by a list of instructions that have been recognized thus far in the assembler listing file having the suffix ".alst"	
Program Files:	File	Description
	makepasm	File makepasm contains instructions for program pasm . Instructions are written for the <i>Unix</i> utility make . Program pasm is contained in file pasm .
	mkpasm	File mkpasm is a Unix script file that removes old file created in the last creation of executable file pas and invokes file makepasm to create a new executable file pasm . File makepasm is given below. rm *.o rm pasmlex.cpp rm pasm make -f makepasm
Command Line:	Project p04.4 can be invoked with zero or one program parameters. The first program parameter is the input file name. Sample command lines together with corresponding actions by program pasm are shown below. Boldfaced type indicates data entered at the keyboard by the user. \$ pasm Enter the input file name: p00.pasm \$ pasm ldc.pcd	
Input File:	The input file contains a P-Code Assembler program. The input file name must have the suffix ".pcd" Please refer to figure 1 for an example of the format of an input file.	
Output Files:	Two output files are produced. Both output files have the same prefix as the input source.pcd and the suffix .pcd is replaced by the suffix .atrc in the trace file and .alst in the assembler listing file. For example, if the input file was named hello.pcd, output files would be named hello.atrc and hello.alst. \$ pasm ldc.pcd File ldc.atrc is produced as shown in Figure 2. File ldc.alst is produced as shown in Figure 3.	

ldc	b	0
ldc	b	1
ldc	c	'a'
ldc	c	'!'
ldc	c	""
ldc	i	54
ldc	i	-17
ldc	r	1.0
ldc	r	2e10
ldc	r	-1.602e-19
ldc	s	'Mary had a little lamb.'
ldc	s	'a'

Figure 1. Example input file **ldc.pcd**.

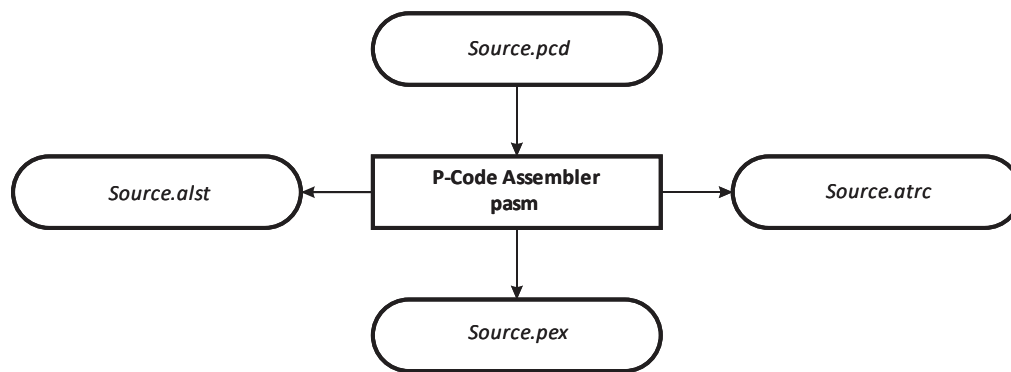


Figure 2. P-Code Assembler Block Diagram

```

Token=(316,LDC_0,ldc)
Token=(329,B_T,b)
#081 type->B
Token=(260,INTLIT,0)
068 class2-operation->ldc type INTLIT
ldc(32)  b(01)    0(0000)
014 operation->class3-operation
#008 statement->operation
#004 item->statement
#002 list->item
Token=(316,LDC_0,ldc)
Token=(329,B_T,b)
#081 type->B
Token=(260,INTLIT,1)
068 class2-operation->ldc type INTLIT
ldc(32)  b(01)    1(0001)
014 operation->class3-operation
#008 statement->operation
#004 item->statement
#003 list->list item
  
```

Figure 3. File **ldc.atrc**

```
Token=(316,LDC_0,ldc)
Token=(330,C_T,c)
#082 type->C
Token=(263,CHRLIT,'a')
070 class2-operation->ldc type CHRLIT

014 operation->class3-operation
#008 statement->operation
#004 item->statement
#003 list->list item

Token=(316,LDC_0,ldc)
Token=(330,C_T,c)
#082 type->C
Token=(263,CHRLIT,'!')
070 class2-operation->ldc type CHRLIT

014 operation->class3-operation
#008 statement->operation
#004 item->statement
#003 list->list item

Token=(316,LDC_0,ldc)
Token=(330,C_T,c)
#082 type->C
Token=(263,CHRLIT, '\'')
070 class2-operation->ldc type CHRLIT

014 operation->class3-operation
#008 statement->operation
#004 item->statement
#003 list->list item

Token=(316,LDC_0,ldc)
Token=(331,I_T,i)
#083 type->I
Token=(260,INTLIT,54)
068 class2-operation->ldc type INTLIT
ldc(32) i(03) 2(0002)
014 operation->class3-operation
#008 statement->operation
#004 item->statement
#003 list->list item

Token=(316,LDC_0,ldc)
Token=(331,I_T,i)
#083 type->I
Token=(260,INTLIT,-17)
068 class2-operation->ldc type INTLIT
ldc(32) i(03) 3(0003)
014 operation->class3-operation
#008 statement->operation
#004 item->statement
#003 list->list item
```

Figure 3. File ldc.atrc (continued)

```
Token=(316,LDC_0,ldc)
Token=(332,R_T,r)
#084 type->R
Token=(261,REALIT,1.0)
069 class2-operation->ldc type REALIT
ldc(32)  r(04)      0(0000)
014 operation->class3-operation
#008 statement->operation
#004 item->statement
#003 list->list item

Token=(316,LDC_0,ldc)
Token=(332,R_T,r)
#084 type->R
Token=(261,REALIT,2e10)
069 class2-operation->ldc type REALIT
ldc(32)  r(04)      1(0001)
014 operation->class3-operation
#008 statement->operation
#004 item->statement
#003 list->list item

Token=(316,LDC_0,ldc)
Token=(332,R_T,r)
#084 type->R
Token=(261,REALIT,-1.602e-19)
069 class2-operation->ldc type REALIT
ldc(32)  r(04)      2(0002)
014 operation->class3-operation
#008 statement->operation
#004 item->statement
#003 list->list item

Token=(316,LDC_0,ldc)
Token=(333,S_T,s)
#085 type->S
Token=(262,STRLIT,'Mary had a little lamb.')
071 class2-operation->ldc type STRLIT
STRLIT = Mary had a little lamb.
ndx = 0

014 operation->class3-operation
#008 statement->operation
#004 item->statement
#003 list->list item

Token=(316,LDC_0,ldc)
Token=(333,S_T,s)
#085 type->S
Token=(263,CHRLIT,'a')
070 class2-operation->ldc type CHRLIT
```

Figure 3. File ldc.atrc (continued)

```

014 operation->class3-operation
#008 statement->operation
#004 item->statement
#003 list->list item

#001 program->list

```

Figure 3. File ldc.atrc (continued)

String Constants
Index Constant

```

0 "Mary had a little lamb."

```

Set Constants
Index Constant

Integer Constants
Index Constant

```

0 0
1 1
2 54
3 -17

```

Real Constants
Index Constant

```

0 1.000000e+00
1 2.000000e+10
2 -1.602000e-19

```

P-Code Instruction Array

PC	OP	R1	R2
0	ldc(32)	b(01)	0(0000)
1	ldc(32)	b(01)	1(0001)
2	ldc(32)	c(02)	97(0061)
3	ldc(32)	c(02)	33(0021)
4	ldc(32)	c(02)	39(0027)
5	ldc(32)	i(03)	2(0002)
6	ldc(32)	i(03)	3(0003)
7	ldc(32)	r(04)	0(0000)
8	ldc(32)	r(04)	1(0001)
9	ldc(32)	r(04)	2(0002)
10	ldc(32)	s(05)	0(0000)
11	ldc(32)	s(05)	97(0061)

Figure 4. File ldc.alst