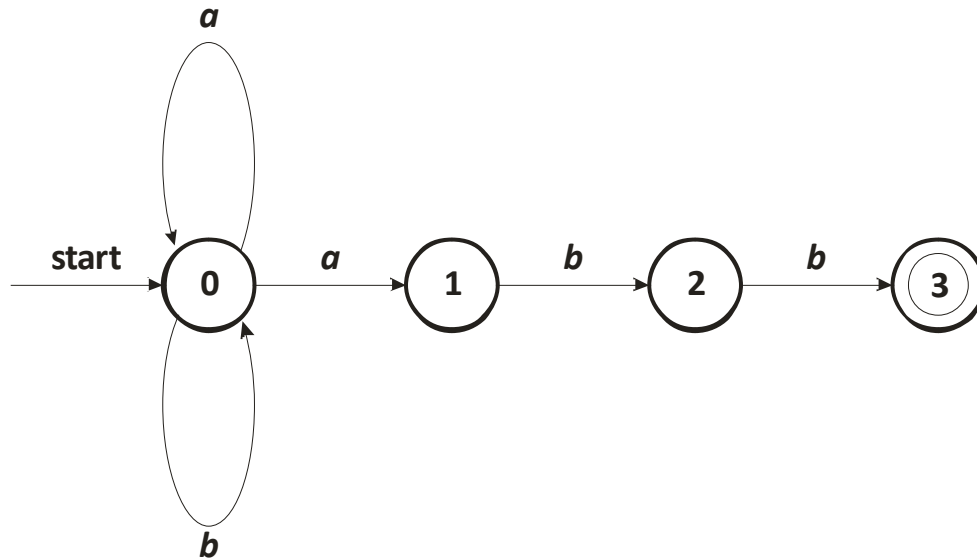


### Nondeterministic Finite Automata (NFA)<sup>1</sup>

1. A set of *states*  $S$
2. A set of input symbols  $\Sigma$  (the input symbol alphabet)
3. A transition function, move, that maps state-symbol pairs to sets of states
4. A state,  $s_0$  that is distinguished as the *start* or initial state.
5. A set of states,  $F$ , distinguished as accepting or *final* states.



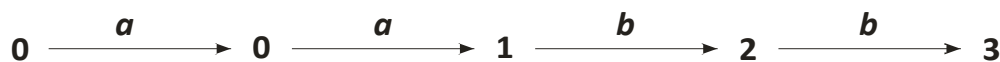
**Figure 1.** A transition diagram of a NFA that accepts  $(a|b)^*abb$ .

1.  $S = \{0,1,2,3\}$
2. Table 1 shows the transition function move for the NFA of Figure 1.
3.  $\Sigma = \{a, b\}$
4.  $s_0 = 0$
5.  $F = \{3\}$

State	Input Symbol	
	$a$	$b$
0	$\{0,1\}$	$\{0\}$
1	-	$\{2\}$
2	-	$\{3\}$

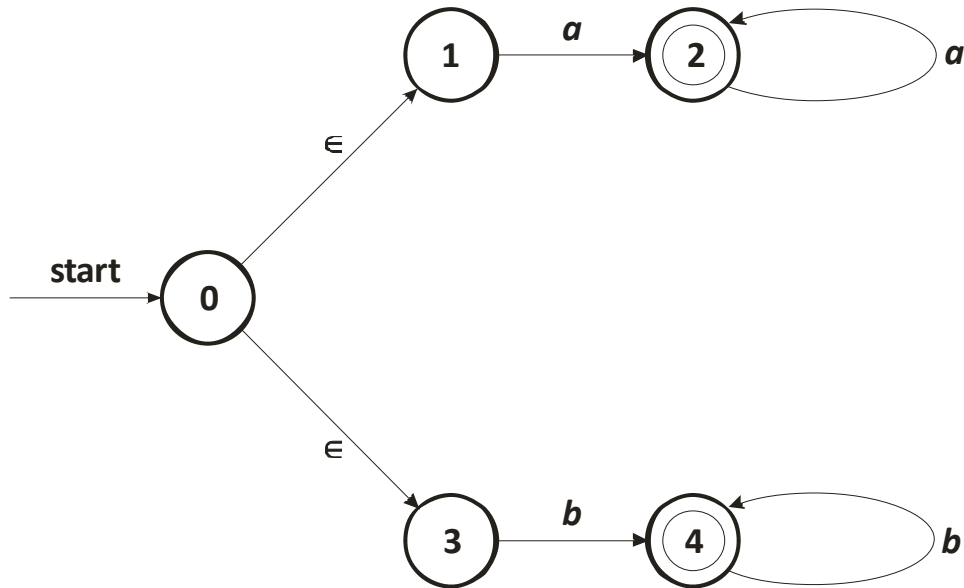
**Table 1.** Transition function for the NFA of Figure 1.

An NFA accepts an input string  $x$  if and only if there is some path in the transition graph from the start state to some accepting state, such that the edge labels along this path spell out  $x$ . For example,  $aabb$  is accepted by the path from state 0, following the edge labeled  $a$  to state 0 again, then to states 1, 2, and 3 via edges labeled  $a$ ,  $b$ , and  $b$ , respectively.



**Figure 2.** State transition diagram for the input string  $aabb$ .

<sup>1</sup> Excepted from Aho, Sethi, and Ullman *Compilers, principles, techniques, and tools*. Addison-Wesley, 1986, ISBN 0-201-10088-6



**Figure 3.** Nondeterministic Finite Automata that recognizes  $aa^*|bb^*$

State	Input Symbol		
	$\epsilon$	$a$	$b$
0	{1,3}	{2}	{4}
1			
2			
3			
4			{4}

**Table 2.** Transition function for the NFA of Figure 3.

1.  $S = \{0,1,2,3,4\}$
2. Table 2 shows the transition function move for the NFA of Figure 3.
3.  $\Sigma = \{\epsilon, a, b\}$
4.  $s_0 = 0$
5.  $F = \{3,4\}$

Note that  $\epsilon$ 's "disappear" in concatenation.

1. What is the input alphabet of each of the following languages?
  - 1.1. Pascal
  - 1.2. C
  - 1.3. Fortran 77
  - 1.4. Ada
  - 1.5. Lisp
2. What are the conventions regarding the use of blanks in each of the languages of exercise 1.
3. Describe the languages denoted by the following regular expressions:
  - 3.1.  $0(0|1)^*0$
  - 3.2.  $((\epsilon|0)1^*)^*$
  - 3.3.  $(0|1)^*0(0|1)(0|1)$
  - 3.4.  $0^*10^*10^*10^*$
4. Write regular definitions for the following languages.
  - 4.1. All strings of letters that contain the five vowels in order.
  - 4.2. Comments consisting of a string surrounded by `/*` and `*/` without an intervening `*/` unless it appears inside the quotes `"` and `"`.
5. Construct nondeterministic finite automata for the following regular expressions.
  - 5.1.  $(a|b)^*$
  - 5.2.  $(a^*|b^*)^*$
  - 5.3.  $((\epsilon|a)b^*)^*$
  - 5.4.  $(a|b)^*abb(a|b)^*$