

<<<< USERNAME:tt FILENAME: masfiles.h >>>>

```
#ifndef masfiles_h
#define masfiles_h 1
//-----
//File masfiles.h defines class Files
//-----
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//-----
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//-----
//C++ Standard include files
//-----
#include <iostream>
#include <fstream>
#include <iomanip>
#include <string>
#include <cstring>
#include <cstdlib>
using namespace std;
//-----
//Application include files
//-----
//-----
//class Files opens and closes files specific to the MARIE assembler.
//-----
struct Files {
    char* ifn;           //Input File Name
    FILE* i;             //Input File
    char* tfn;           //Trace File Name
    ofstream tfs;        //Trace File Stream
    char* efn;           //MARIE Executable (Binary) File Name
    FILE* e;             //MARIE Executable (Binary) File
//-----
//-----
    Files();
    ~Files();
    void Open(char* fn);
    void Close();
};
#endif
```