

Assignment: Write a program that determines if a string contains a balanced set of brackets. Brackets consist of the pairs (), [], and { }. A string is a sequence of characters containing no white space. White space is a sequence of one or more blank characters, new line characters, or tab characters. A string is balanced if an opening bracket, (, [, or { is matched by the corresponding closing bracket,),], or }. Brackets are matched in a last-in-first-out order. If an opening curly brace, {, appeared in the string then the next bracket in the string must be a closing curly brace }. Any sequence of characters that are not brackets can appear between the opening and closing brackets.

Prohibition: **Use of the C++ Standard Template Library is prohibited in the implementation of this project. Use of template class stack presented in Lecture 10 is prohibited.**

Program Files: Project 2 consists of files **p02.cpp**, **Stack02.h**, **Stack02.cpp**, and **p02make**. Project file names are exactly as given. Failure to employ the foregoing names will result in a score of **zero (0)** for this project

Project files must be stored in the **root directory of your student account**. Failure to store project files in the root directory of your student account will result in a score of **zero (0)** for this project.

File	Description
p02.cpp	File p02.cpp contains functions that process command line arguments and distinguish strings having balanced brackets.
Stack02.h	File Stack02.h defines class <i>Stack</i> . Class <i>Stack</i> implements a character stack by dynamically allocating an array of characters. Class <i>Stack</i> is a concrete class and is not implemented via a template.
Stack02.cpp	File Stack02.cpp contains the implementation of member functions of class <i>Stack</i> .
p02make	File p02make contains instructions for the UNIX utility make . Instructions in file p02make direct the creation of program p02 .

Command Line: Project 2 can be invoked with zero, one, or two program parameters. The first program parameter is the input file name. The second parameter is the output file name. Sample command lines together with corresponding actions by program **p02** are shown below. Boldfaced type indicates data entered at the keyboard by the user.

\$ p02

Enter the input file name: **i02.dat**

Enter the output file name: **o02.dat**

\$ p02 i02.dat

Enter the output file name: **o02.dat**

\$ p02 i02.dat o02.dat

Input File: File **i02.dat** in the class directory **~tt/cs2613/** contains a list of representative identifiers. Refer to Figure 1. Input file format.

Output File:	Program p02 produces file o02.dat . File o02.dat shown in Figure 2 is the output produced by program p02 given the input file shown in Figure 1.
Figure 1.	$((\{\}[\{()\}\}))$
Input file format	$((\{\}[\{()\}\}))$ $(o(t\{b\}m[s\{t(f)s\{t\}d\}f]s)p)us$ $(l(l\{e\}e[a\{m(a)h\{t\}f]jj]k)s)x$
Figure 2.	$((\{\}[\{()\}\}))$ is balanced.
Output file format	$((\{\}[\{()\}\}))$ is not balanced. $(o(t\{b\}m[s\{t(f)s\{t\}d\}f]s)p)us$ is balanced. $(l(l\{e\}e[a\{m(a)h\{t\}f]jj]k)s)x$ is not balanced.

Algorithm:

```

bool isBalanced(const string& candidate)
{   Stack S;
    try {
        for all characters,  $c_i$ , of string candidate in the range  $0 \leq i < n$ , where  $n$  is the number of
        characters in string candidate do
            if  $c_i$  is an opening bracket, one of ‘(’, ‘[’, or ‘{’ then push it on Stack S;
            if  $c_i$  is a closing bracket, one of ‘)’, ‘]’, or ‘}’ then
                1. pop character  $c_j$  from Stack S and
                2. Here  $c_i$  is the closing bracket and  $c_j$  is the opening bracket. Determine if  $c_j$  is
                   the corresponding opening bracket for which character  $c_i$  is the closing
                   bracket. If  $c_i$  and  $c_j$  are a matched pair do nothing. If  $c_i$  and  $c_j$  are
                   mismatched return false, indicating that the candidate is not balanced.
    } catch(StackEmptyException) {
        return false;
    }
    return true if stack S is empty, false otherwise;
}

```