

Key point: Java has six numeric types for integers and floating-point numbers with operators +, -, *, /, and %.

2.9 Numeric Data Types and Operations

2.9.1 Numeric Types

Table 2.1 Numeric Data Types

Name	Range	Storage Size		
byte	-2^7 to $2^7 - 1$ (-128 to 127)	8-bit signed	byte type	
short	-2^{15} to $2^{15} - 1$ (-32768 to 32767)	16-bit signed	short type	
int	-2^{31} to $2^{31} - 1$ (-2147483648 to 2147483647)	32-bit signed	int type	
long	-2^{63} to $2^{63} - 1$ (-9223372036854775808 to 9223372036854775807)	64-bit signed	long type	
float	Negative range: $-(3.4028235)^{38}$ to $-(1.4)^{-45}$ Positive range: $(1.4)^{-45}$ to $(3.4028235)^{38}$	32-bit 754	IEEE	float type
double	Negative range: $-(1.7976931348623157)^{308}$ to $-(4.9)^{-324}$ Positive range: $(4.9)^{-324}$ to $(1.7976931348623157)^{308}$	64-bit 754	IEEE	double type

2.9.2 Reading Numbers from the Keyboard

Table 2.2 Methods for Scanner Objects

Method	Description
nextByte()	reads and integer of the byte type
nextShort()	reads and integer of the short type
nextInt()	reads and integer of the int type
nextLong()	reads and integer of the long type
nextFloat()	reads and integer of the float type
nextDouble()	reads and integer of the double type

```

1 Scanner input = new Scanner(System.in);
2 System.out.print("Enter a byte value: ");
3 byte byteValue = input.nextByte();
4
5 System.out.print("Enter a short value: ");
6 short shortValue = input.nextShort();
7
8 System.out.print("Enter a int value: ");
9 int intValue = input.nextInt();
10
11 System.out.print("Enter a long value: ");
12 long longValue = input.nextLong();

```

```
13
14 System.out.print("Enter a float value: ");
15 float floatValue = input.nextFloat();
```

2.9.3 Numeric Operators

Table 2.3 Numeric Operators

Name	Meaning	Example	Result
+	Addition	$34 + 1$	35
-	Subtraction	$34.0 - 0.1$	33.9
*	Multiplication	$300 * 30$	9000
/	Division	$1.0 / 2.0$	0.5
%	Remainder	$20 \% 3$	2

- Integer division. The fractional portion of the quotient is truncated when integer division is employed.
 - Example 1: Both the 1 and the 3 are integer constants forcing the /-operator to be integer division
 $1 / 3 = 0.3333 = 0$
 - Example 2: The numerator 1.0 is a floating-point value forcing the /-operator to perform real division
 $1.0 / 3 = 0.3333$
- Modulo arithmetic. The %-operator finds the remainder. Both operands must be integers. The operand on the left is the numerator (dividend) and the operand on the right is the denominator (divisor).
 - Positive examples:
 - $7 \% 3 = 1$ $// 7 \div 3 = 2 \text{ r } 1$
 - $3 \% 7 = 3$ $// 3 \div 7 = 0 \text{ r } 3$
 - $22 \% 7 = 1$ $// 22 \div 7 = 3 \text{ r } 1$
 - Negative examples:
 - $7 \% 3 = 1$ $// 7 \div 3 = 2 \text{ r } 1$
 - $3 \% 7 = 3$ $// 3 \div 7 = 0 \text{ r } 3$
 - $22 \% 7 = 1$ $// 22 \div 7 = 3 \text{ r } 1$

Listing 2.5 DisplayTime.java

```
1  import java.util.Scanner;
2
3  public class DisplayTime {
4      public static void main(String[] args) {
5          Scanner input = new Scanner(System.in);
6          //Prompt the user for input
7          System.out.print("Enter an integer for seconds: ");
8          int seconds = input.nextInt();
9
10         int minutes = seconds / 60;           //Find minutes in seconds
11         int remainingSeconds = seconds % 60;  //Seconds remaining
12         System.out.println(seconds + " seconds is " + minutes +
13             " minutes and " + remainingSeconds + " seconds");
14     }
15 }
```

```
run:
Enter an integer for seconds: 500
500 seconds is 8 minutes and 20 seconds
BUILD SUCCESSFUL (total time: 8 seconds)
```

2.9.4 Exponent Operations

- The **Math.pow(a,b)** method can be used to compute a^b .
- Example: compute 4^3 ;
Math.pow(4,3)
- Examples
System.out.println(Math.pow(2,3)); //Displays 8.0
System.out.println(Math.pow(4,0.5)); //Displays 2.0
System.out.println(Math.pow(2.5,2)); //Displays 6.25
System.out.println(Math.pow(2.5,-2)); //Displays 0.16